

Writing

Narrative

Write stories set in places pupils have been.
Write stories and plays that use the language of fairy tales and traditional tales.

Non-fiction

Write labels.
Write lists.
Write captions.
Present information.

Poetry

Write poems that use pattern, rhyme and description.

Reading

Listen to traditional tales.
Listen to a range of texts.
Learn some poems by heart.
Discuss books.
Build up a repertoire of poems to recite.

Communication

Engage in meaningful discussions in all areas of the curriculum.
Listen to and learn a wide range of subject specific vocabulary.
Through reading identify vocabulary that enriches and enlivens stories.
Practise and rehearse sentences and stories, gaining feedback on the overall effect and the use of standard English.
Listen to and tell stories often so as to internalise the structure.

Mathematics

Count and calculate in a range of practical contexts.
Use and apply mathematics in everyday activities and across the curriculum.
Repeat key concepts in many different practical ways to secure retention.
Explore numbers and place value up to at least 100.
Add and subtract using mental and formal written methods in practical contexts.
Explore the properties of shapes.

Use and apply in practical contexts a range of measures, including time.

Science

Biology

Plants

Identify, classify and describe their basic structure.

Observe and describe growth and conditions for growth.

Animals and humans

Identify, classify and observe.

Look at growth, basic needs, exercise, food and hygiene.

All living things

Investigate differences.

Working Scientifically

Across all year groups scientific knowledge and skills should be learned by working scientifically. (This is documented in the Essentials for progress section.)

Art & Design

Use experiences and ideas as the inspiration for artwork.

Share ideas using drawing, painting and sculpture.

Explore a variety of techniques.

Computing

Understand what algorithms are, how they are implemented as programs on digital devices, and that programs execute by following a sequence of instructions.

Write and test simple programs.

Communicate safely and respectfully online, keeping personal information private and recognise common uses of information technology beyond school.

Design & Technology

Design

Design purposeful, functional, appealing products for themselves and other users based on design criteria.

Generate develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology.

Make

Select from and use a range of tools and equipment to perform practical tasks such as

cutting, shaping, joining and finishing.

Select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics.

Evaluate

Evaluate their ideas and products against design criteria.

Cooking and nutrition

Use the basic principles of a healthy and varied diet to prepare dishes.

Understand where food comes from.

Geography

Compare and contrast a small area of the United Kingdom with that of a non-European country.

Use basic geographical vocabulary to refer to and describe key physical and human features of locations.

Use world maps, atlases and globes.

Use aerial photographs.

Use fieldwork and observational skills.

History

Key events in the past that are significant nationally and globally, particularly those that coincide with festivals or other events that are commemorated throughout the year.

Significant historical events, people and places in their own locality.

Music

Use their voices expressively by singing songs and speaking chants and rhymes.

Listen with concentration and understanding to a range of high-quality live and recorded music.

Religious Education

Study the main stories of Christianity.

Study at least one other religion. Choose from Buddhism, Hinduism, Islam, Judaism or Sikhism.

Additional Content